



Arianna Chiriff

• Visual Design •

- **Worked with celebrity mentor will.i.am to develop app for reality-tv show, *Planet of the Apps***
- **App funded by Lightspeed Venture Partners**
- **Featured 2x on the App Store**



Personal Info

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Tracks Battle Squad - (Millennial Fox Inc, Jun-Jul '17)

- iOS Health App finished in six weeks with small startup team
- UI/UX Lead and Head of Art, Co-Founder
- Funded, Featured on the App Store
- Paper Mockups
- Wireframes
- Backgrounds
- Characters and Animations



Bouncy Buzz Blastoff! - (Megaplex Applications Inc, Jun '15 - May '17)

- iOS Arcade App completed in four months with two-person team
- UI/UX Lead and Concept Art
- Featured on the App Store
- Paper Mockups
- Wireframes
- Backgrounds
- Characters and Animations



Samurai Zero - (Neo-Interactive, Jul '18 - Current)

- Upcoming 3D game in Unreal Engine
- Character and Weapon Art
- Mockups



Learning



Education - California State University, Northridge - (Aug '11 - Dec '15)

- B.A. in Art - 2015
- Dean's List, 2011-2015